



## VERSATILITY RANCH HORSE - RANCH RIDING

<b>SHOW:</b>	Ranch Daddy
<b>CLASS:</b>	#501 - CoWN YPLS - Youth Pleasure
<b>DATE:</b>	8/13/2022

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Too slow (per maneuver)</li> <li>- Break of gait at walk</li> <li>- Trot for two (2) strides or less</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Out of lead or cross-cantering more than two strides when changing leads</li> <li>- Trotting more than three strides when making a simple lead change</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> </ul>	<p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- Repeated blatant disobedience</li> <li>- Use of two hands (except in snaffle bit or hackamore)</li> <li>- More than one finger between split reins or any fingers between roma reins</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul>
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W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			<small>Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points                      -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</small>													
Tie-Breaker			9	4	8	1	2	10	3	5	6	7				
Maneuver Description			Trot	XWalk	Lope	XITrot	ST&R	Lope	XLope	Walk	Trot	ST&B				
1	253	PENALTY														
		CONTENT	0	0	0	0	-1	0	0	0	0	0				
2	270	PENALTY														
		CONTENT	0	+1	+1/2	+1	0	+1/2	+1/2	0	+1/2	+1/2				
247		PENALTY			3 OP											
		CONTENT	+1/2	+1	-1/2	+1/2	0	0	0	+1/2	+1/2	-1/2				
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): Linda Hitt  
 Linda Hitt

JUDGE'S SIGNATURE: Linda Hitt mm



**SHOW:** Ranch Daddy

**CLASS:**#502 - CoWN YTRL - Youth Trail

**DATE:** 8/13/2022

**VERSATILITY RANCH HORSE - TRAIL**

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dallied during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

WO	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Tie-Breaker		1	2	3	4	5	6	7	8	9	10						
Obstacle Description		tr,ov,lgs,cht,t	wlk,ov,brg	o,cl,ml,box	lope,RLD	dg,fg,8,wlk	ext,tr,sdpL	Lhd,gt,	ext,tr,out								
1	253	PENALTY	11	5		3	0								10	59	
		CONTENT	-1/2	-1/2	0	0	0	0	0								
			67.5	67		59											
2	270	PENALTY	1	1		2									5	66.5	
		CONTENT	0	0	0	0	0	+1/2	+1/2	+1/2							
			69	68		65		65.5	66	66.5							
3	247	PENALTY	11			3									6	66	
		CONTENT	0	+1/2	0	0	0	+1/2	+1/2	+1/2							
			67	67.5	67.5	64.5	64.5	65	65.5	66							
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED): Tack Louthan

JUDGE'S SIGNATURE:

**SHOW:** Ranch Daddy

**CLASS:** #503-CoWNYRNN-YouthReining

**DATE:** 8/13/2022

## VERSATILITY RANCH HORSE - REINING

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
<b>Tie-Breaker</b>																	
<b>Maneuver Description</b>		Run,sl,stop	31/2L	run,sl,stop	31/2R	past ctr stop	St&B	1/4l,rl,ssr,lfc,css,Lf,Ch,RL	run,sl,stop	ht,							
1	253	PENALTY				2							2				
		CONTENT	-1 w9	-1/2 w1/2	-1 w1/2 D	-1/2 w5	-1/2 w1/2 D	0	-1	0							63 1/2
2	270	PENALTY						1									
		CONTENT	-1/2	0	-1/2 w1	-1/2 w1/2	-1/2	1/2 w1/2 D	-1/2 w6	-1 w5	+1/2			1			65 1/2
	247	PENALTY	2			2		1 2									
		CONTENT	-1/2	0	-1/2	-1/2	-1/2	-1/2	0	-1	-1	0			7		58 1/2
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

*PK  
10/11  
Pain*

**JUDGE'S NAME (PRINTED):** Mark Guynn

**JUDGE'S SIGNATURE:** *[Signature]*

Printed from HSW

**VRH - LIMITED COW WORK (Amateur/Youth)**

- 1 Point Penalties:**  
 A - Loss of working advantage  
 D - Failure to drive cow passed middle marker on second drive before time expires  
 P - Working out of position  
 S - Slipping rein  
 V - Over-bridled (per maneuver)  
 W - Out of frame (per maneuver)  
 E - Driving cow down the opposite fence (changing sides)
- 3 Point Penalties:**  
 K - Knocking down the cow without having a working advantage  
 L - Losing a cow while boxing
- 5 Point Penalties:**  
 B - Spurring in front of cinch  
 C - Blatant disobedience  
 E - Use of either hand to instill fear/praise
- 10 Point Penalty:**  
 U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**  
 A - Turning tail  
 E - Repeated blatant disobedience  
 J - Schooling after entering the arena prior to calling for cow  
 K - Schooling horse between cows, if new cow is awarded  
 N - Failure to attempt any part of the class  
 H - Use of two hands (except in snaffle bit or hackamore)  
 M - More than one finger between split reins or any fingers between romal reins (except two rein)
- Disqualification (DQ):**  
 A - Abuse  
 B - Lameness  
 D - Disrespect or misconduct  
 G - Illegal equipment  
 F - Fall of horse/rider  
 N - Improper western attire  
 H - Leaving arena before run is complete

WO	#		RUN CONTENT							PENALTIES				SCORE	OP	
			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 Points	5 Points	10 Points			Total Penalties
<b>Tie-Breaker</b>																
1	270	PENALTY				E					L			4	64 1/2	70
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓						
4	259	PENALTY									L				60	(N) (P)
		CONTENT	<del>_____</del>													
2	253	PENALTY									L				62	
		CONTENT	-	✓	-	-	-	✓	-	✓						
3	247	PENALTY									L				61	
		CONTENT	-	✓	-	-	-	✓	-	-						
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): Jeremy Knoles JUDGE'S SIGNATURE: *Jeremy Knoles*