



SHOW: Ranch Daddy
CLASS: #101 - CoWN OPLS - Open Pleasure
DATE: 8/13/2022

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		Trot	XWalk	Lope	XTrot	S1&R	Lope	XLope	Walk	Trot	S1&B					
Maneuver Description																
1	231	PENALTY														
		CONTENT	0	+1/2	0	+1	0	+1/2	0	+1	+1/2	+1/2			-	74
2	243	PENALTY														
		CONTENT	0	-1/2	0	+1/2	0	0	0	+1/2	+1/2	0				71
3	222	PENALTY		1												
		CONTENT	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	0			1	72
4	263	PENALTY			3			3								
		CONTENT	0	0	-1/2	0	+1/2	-1	+1/2	+1/2	-1/2	0			0	63 1/2
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

Linda Hitt

Linda Hitt

JUDGE'S SIGNATURE:

Linda Hitt

mm



SHOW: Ranch Daddy

CLASS:#102 - CoWN OTRL - Open Trail

DATE: 8/13/2022

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker																	
Obstacle Description		r,ov,lg,cht,t	wlk,ov,brg	o,cl,ml,box	lope,RLD	dg,fg 8,wk	ext,tr,sdpL	Lhd,gt	ext,tr,out								
1	243	PENALTY	3	1												4	68
		CONTENT	0	0	0	0	+1/2	+1/2	+1/2	+1/2							
			67	66			66.5	67	67.5	68							
2	252	PENALTY	1	1												2	70
		CONTENT	+1/2	-1/2	0	+1/2	+1/2	+1/2	0	+1/2							
			68.5	69	69	69.5	70	70.5	70.5	71							
3	222	PENALTY															73
		CONTENT	+1/2	+1	0	+1/2	+1/2	0	0	+1/2							
			70.5	71.5		72	72.5	72.5		73							
4	231	PENALTY	1					OP								1	72
		CONTENT	+1/2	+1	0	+1/2	0	0	+1/2	+1/2							
			69.5	70.5	70.5	71	71	71	71.5	72							
5	263	PENALTY		1		3										4	66.5
		CONTENT	+1/2	+1/2	0	-1/2	0	-1/2	0	+1/2							
			70.5	70	70	69.5	69.5	69	69	69.5							
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED):

Tack Louthan

JUDGE'S SIGNATURE:

MM

SHOW: Ranch Daddy
CLASS: #103-CoWNORNN-OpenReining
DATE: 8/13/2022

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

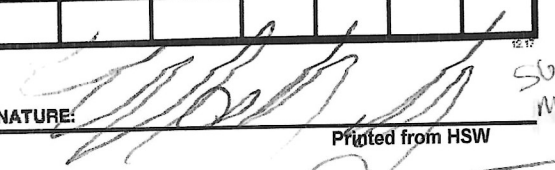
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

WO	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		1	2	3	4	5	6	7	8	9	10				
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		Run,slStop	31/2L	run,slstop	31/2R	past ctr stop	St&B	/4l,r,ssr,lfc,css,Lf,Ch,RL	run,sl,stop	ft,					
1	263	PENALTY													
		CONTENT	-1/2	-1/2 _{1/2}	0	-1/2	-1/2 _{1/2}	-1/2 _{1/2}	0	0	-1/2 _{1/2}	0			67
2	243	PENALTY					-1/2								
		CONTENT	0	0	-1/2	0	0 _{1/2}	0	-1/2 _{1/2}	0	+1/2	+1/2			69 1/2
3	231	PENALTY													
		CONTENT													
4	222	PENALTY													
		CONTENT	0	0	0	0	0	-1/2	+1/2 _{1/2}	0	+1/2	+1/2			71
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

Mark Guynn

JUDGE'S SIGNATURE:



Printed from HSW



SHOW: Ranch Daddy
CLASS: #104-CoWNOWCH-Open Working Cow
DATE: 8/13/2022

VERSATILITY RANCH HORSE - RANCH COW WORK

- | | | |
|--|---|--|
| <p>1 Point Penalties:
 A - Loss of working advantage
 C - Using the corner or the end of the arena to turn the cow when going down the fence
 E - Changing sides of arena to turn cow
 L - For each length horse runs past cow
 P - Working out of position
 R - Two-loop catch in amateur and youth classes
 S - Slipping rein
 T - Failure to drive cow past middle marker on first turn
 V - Over-bridled (per maneuver)
 W - Out of frame (per maneuver)</p> <p>2 Point Penalties:
 A - Going around the corner of the arena before turning cow
 B - In an open field turn animal gets within 3 feet of the end fence before being turned
 R - Failure to catch if roping in amateur and youth classes</p> | <p>3 Point Penalties:
 E - Exhausting or overworking the cow before circling or roping
 H - Hanging up on the fence (refusing to turn)
 K - Knocking down the cow without having a working advantage
 R - Two-loop catch when roping in open/cowboy classes</p> <p>5 Point Penalties:
 A - Failure to turn the cow both directions on the fence
 B - Spurring or hitting in front of cinch at any time
 C - Blatant disobedience
 E - Use of either hand to instill fear/praise
 R - Failure to catch when roping in open/cowboy classes</p> <p>10 point Penalty:
 U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)</p> | <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly
 A - Turning tail
 E - Repeated blatant disobedience
 J - Schooling after entering the arena prior to calling for cow
 K - Schooling horse between cows, if new cow is awarded
 N - Failure to attempt any part of the class
 R - Complete loss of rope in Open/Cowboy class
 H - Use of two hands (except in snaffle bit or hackamore)
 M - More than one finger between split reins or any fingers between romal reins</p> <p>Disqualification (DQ):
 A - Abuse
 B - Lameness
 D - Disrespect or misconduct
 G - Illegal equipment
 F - Fall of horse/rider
 N - Improper western attire
 H - Leaving arena before run is complete
 J - Bringing the cow straight over backwards landing on its back or head</p> |
|--|---|--|

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL			
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY								EYE APPEAL
L	R	L	R	TRACK & RATE	STOP & HOLD														
Tie-Breaker																			
3	1	PENALTY																	
		CONTENT	V+	✓	✓	✓	✓	✓			✓	✓	✓	CC					65
2	263	PENALTY																	
		CONTENT	V+	✓	✓	✓	V+	V+			V+	V+	V+						73
3	222	PENALTY	1		1E														
		CONTENT	-		-	-	✓	✓			-	-	-	CC		C			13
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	

JUDGE'S NAME (PRINTED): Jeremy Knoles

JUDGE'S SIGNATURE: *Jeremy Knoles*
Printed from HSW

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