



SHOW:	Ranch Daddy
CLASS:	#301 - CoWN JNPPLS - Non-Pro JR. Pleasure
DATE:	8/13/2022

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between roma reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker			Trot	XWalk	Lope	XTrot	ST&R	Lope	XLope	Walk	Trot	ST&B				
Maneuver Description																
1	212	PENALTY					3									
		CONTENT	0	+1/2	0	+1	+1/2	-1	0	+1/2	+1/2	+1/2			3	69 1/2
2	245	PENALTY							1							
		CONTENT	0	-1	0	0	0	0	0	-1/2	0	0			1	67 1/2
3	250	PENALTY							1							
		CONTENT	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	0	0			1	71 1/2
4	246	PENALTY							1							
		CONTENT	+1/2	+1/2	0	+1/2	0	0	-1/2	0	0	+1/2			1	70 1/2
5	260	PENALTY						3	1							
		CONTENT	-1/2	0	0	0	0	-1/2	-1/2	-1/2	0	+1/2			4	64 1/2
6	205	PENALTY							1							
		CONTENT	+1/2	+1/2	+1/2	+1	+1 1/2	-1/2	+1/2	0	+1/2	+1/2			1	74
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): Linda Hitt
Linda Hitt

JUDGE'S SIGNATURE: [Signature]



VERSATILITY RANCH HORSE - TRAIL

SHOW: Ranch Daddy

CLASS: #302 - CoWN JNPTRL - Non-Pro JR. Trail

DATE: 8/13/2022

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
 - Incorrect or break of gait at walk or trot for two strides or less
 - Both front or hind feet in a single-stride space at a walk or trot
 - Skipping over or failing to step into required space
 - Incorrect number of strides, if specified
 - One or two steps on mount/dismount on/or ground tie (except shifting to balance)
 - Split log in lope over
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Three to four steps on mount/dismount on ground tie

- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Knocking over, stepping out of, or falling off of an obstacle
 - Dropping an object required to be carried
 - 1st or 2nd cumulative refusal
 - Letting go of gate
 - 5 or more steps on mount/dismount or ground tie
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
 - 3rd refusal
 - Repeated blatant disobedience
 - Failure to dally and remain dallied during the drag
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between roman reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		tr,ov,lgs,cht,t	wlk,ov,brg	o,cl,ml,box	lope,RLD	dg,fg,8,wlk	ext,tr,sdpL	Lhd,gt,	ext,tr,out						
1	246	PENALTY	1		3									4	69
		CONTENT	+1	+1	0	0	+1/2	0	+1/2	0					
			70	71	71	68	68.5	68.5	69	69					
2	245	PENALTY		1		3								4	67.5
		CONTENT	+1/2	+1/2	0	-1/2	0	+1/2	+1/2	0					
			70.5	70		66.5		67	67.5	67.5					
3	205	PENALTY	1	1		3								5	64.5
		CONTENT	+1/2	+1/2	0	-1/2	-1/2	0	-1/2	0					
			69.5	69	69	65.5	65	65	64.5	64.5					
4	260	PENALTY	1	1		1			5					9	59
		CONTENT	-1/2	0	0	0	0	0	-1/2	-1					
			67.5	66.5		65.5			60	59					
5	212	PENALTY		1		3		1		OP				5	63.5 ✓
		CONTENT	+1/2	+1/2	0	-1/2	+1/2	0	0	-1/2					
			70.5	70	70	65.5	66	65	65	63.5					
6	250	PENALTY				1								1	71.5
		CONTENT	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	0					
			70.5	71		70	70.5	71	71.5	71.5					
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): Tack Louthan

JUDGE'S SIGNATURE:



SHOW: Ranch Daddy

CLASS: #303 - CoWN JNPRNN - Non-Pro JR. Reining

DATE: 8/13/2022

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete ✖

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		Run,slStop	31/2L	run,slstop	31/2R	past ctr stop	St&B	1/4,r,ssr,lfc,css,Lf,Ch,RL	run,sl,stp	ht,					
1	212	PENALTY							51					6	60 1/2
		CONTENT	0	0	0	-1/2	-1/2	-1/2	0	-1 1/2	-1/2	-1/2			
2	250	PENALTY													70
		CONTENT	0	-1/2	0	0	+1/2	0	0	0	0	0			
3	245	PENALTY							1	2					65 1/2
		CONTENT	0	0	0	-1/2	-1/2	-1/2	0	0	0	0	0		
4	260	PENALTY							3						67
		CONTENT	0	+1/2	-1/2	0	0	0	0	-1/2	0	+1/2	0		
5	246	PENALTY							25	OP	OP				ODQ
		CONTENT	-1/2	-1/2	0	-1/2	0	-1	-1/2	-1/2	-1/2				
6	205	PENALTY													71
		CONTENT	0	0	0	0	0	-1/2	+1/2	+1/2	0	0	-1/2		

JUDGE'S NAME (PRINTED): Mark Guynn

JUDGE'S SIGNATURE: *Mark Guynn*
Printed from HSW *30*

SHOW: Ranch Daddy

CLASS: #304-CoWNJNPWCH-Non-ProJR.Working
Cow

DATE: 8/13/2022

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#		RUN CONTENT							PENALTIES				SCORE	OP
			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 Points	5 Points	10 Points		
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Tie-Breaker															
1	260	PENALTY													
		CONTENT	✓+	✓+	✓	✓	✓	✓	✓+	✓					71 1/2
2	250	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓					70
3	212	PENALTY													
		CONTENT	✓	✓	✓	✓-	✓	✓	✓-	✓-					68 1/2
4	246	PENALTY	A-			D					L			5	62
		CONTENT	✓-	✓	✓-	-	✓-	✓	-	✓-					
5	245	PENALTY													
		CONTENT	✓	✓-	✓	✓	✓-	✓	✓	✓					69
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

Jeremy Knoles

JUDGE'S SIGNATURE:

