



<b>SHOW:</b>	Ranch Daddy
<b>CLASS:</b>	#401-CoWNIPLS-IntermediatePleasure
<b>DATE:</b>	8/13/2022

**VERSATILITY RANCH HORSE - RANCH RIDING**

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly:**

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		9	4	8	1	2	10	3	5	6	7					
Maneuver Description		Trot	XWalk	Lope	XTrot	ST&R	Lope	XLope	Walk	Trot	ST&B					
1	208	PENALTY														
		CONTENT	+1/2	0	0	+1/2	0	0	-1/2	0	0	0				70 1/2
2	265	PENALTY														
		CONTENT	+1/2	-1/2	0	+1	-1/2	0	-1/2	+1/2	0	0				70 1/2
3	240	PENALTY		11	(3)				1	3						
		CONTENT	0	-1	-1/2	-1/2	-1/2	-1	-1	-1/2	-1/2	-1	1/2		9	52 1/2 OP NO PL
4	203	PENALTY														
		CONTENT														
5	209	PENALTY				33										
		CONTENT	-1/2	0	-1	-1/2	0	-1/2	-1/2	0	0	0			6	61
6	227	PENALTY		1												
		CONTENT	-1/2	-1/2	0	0	0	0	0	0	0	+1/2				68 1/2
7	267	PENALTY			3	3		3	3							
		CONTENT	0	+1/2	-1/2	-1	-1	-1	-1	-1/2	-1/2	-1/2	1/2		12	51 1/2
8	251	PENALTY														
		CONTENT	-1/2	-1/2	-1/2	0	0	0	0	-1/2	0	0				68

JUDGE'S NAME (PRINTED): Linda Hitt  
Linda Hitt

JUDGE'S SIGNATURE: Linda Hitt



<b>SHOW:</b>	Ranch Daddy
<b>CLASS:</b>	#401-CoWNIPLS-IntermediatePleasure
<b>DATE:</b>	8/13/2022

## VERSATILITY RANCH HORSE - RANCH RIDING

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly:**

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

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- Lameness
- Disrespect or misconduct
- Illegal equipment
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- Improper western attire
- Leaving arena before pattern is complete

**MANEUVER SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
Tie-Breaker		9	4	8	1	2	10	3	5	6	7					
Maneuver Description		Trot	XWalk	Lope	XTrot	ST&R	Lope	XLope	Walk	Trot	ST&B					
		PENALTY														
		CONTENT														
9	266	+1/2	0	0	+1	0	0	0	-1/2	+1	+1/2				72 1/2	
10	217	0	-1/2	-1/2	-1	-1/2	0	-1/2	-1/2	-1/2	0		1		65	
11	211	+1/2	+1	+1/2	+1	+1	+1/2	+1/2	+1	+1/2	0				76 1/2	
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): Linda Hitt  
Linda Hitt

JUDGE'S SIGNATURE: [Signature]



**SHOW:** Ranch Daddy

**CLASS:** #402 - CoWN ITRL - Intermediate Trail

**DATE:** 8/13/2022

## VERSATILITY RANCH HORSE - TRAIL

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a leg, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split leg in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**OBSTACLE SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
<b>Tie-Breaker</b>		1	3							2						
<b>Obstacle Description</b>		tr,ov,lgs,cht,t	wlk,ov,brg	o,cl,ml,box	lope,RLD	dg,fg 8,wk	ext,tr,sdpL	Lhd,gt,	ext,tr,out							
1	266	PENALTY	1												1	72
		CONTENT	+1	0	0	+1/2	+1	0	+1/2	0						
			71	70	70	70.5	71.5	71.5	72	72						
2	267	PENALTY	11			3									5	62.5
		CONTENT	-1/2	+1/2	0	-1	0	-1/2	-1/2	-1/2						
			61.5	68	68	64	64	63.5	63	62.5						
3	208	PENALTY	OP	1											1	69.5
		CONTENT	0	0	0	+1/2	0	-1/2	0	+1/2						
				69		67.5		69		69.5						
4	251	PENALTY	5			3	OP		5						13	50.5
		CONTENT	-1	-1	-1/2	-1/2	-1/2	-1	-1	0						
			64	63	62.5	59	57.5	56.5	50.5	50.5						
5	217	PENALTY	1	11											3	66.5
		CONTENT	0	0	0	+1	-1	0	-1/2	0						
			69	67		68	67	67	66.5	66.5						
6	SCR 205	PENALTY														
		CONTENT														
7	205 240	PENALTY	1												1	72.5
		CONTENT	+1/2	+1	0	+1	0	+1/2	0	+1/2						
			69.5	70.5	70.5	71.5	71.5	72	72	72.5						
8	240 265	PENALTY	1	1											2	69
		CONTENT	+1/2	+1/2	0	-1/2	+1/2	0	-1/2	+1/2						
			69.5	69	69	68.5	69	69	68.5	69						

JUDGE'S NAME (PRINTED): Tack Louthan

JUDGE'S SIGNATURE:



**SHOW:** Ranch Daddy

**CLASS:** #402 - CoWN ITRL - Intermediate Trail

**DATE:** 8/13/2022

**VERSATILITY RANCH HORSE - TRAIL**

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gale
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

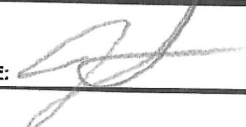
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**OBSTACLE SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	Tie-Breaker	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
			1	3							2						
		<b>Obstacle Description</b>	tr,ov,lgs,cht,t	wk,ov,brg	o,cl,ml,box	lope,RLD	dg,fg,8,wk	ext,tr,sdpL	Lhd,gt	ext,tr,out							
9	209	PENALTY	1	1													
		CONTENT	+1/2	0	0	+1	+1/2	0	0	0					2	70	
			70.5	69.5		70.5	71										
10	211	PENALTY	11	1		3											
		CONTENT	0	+1/2	0	-1/2	+1/2	+1/2	+1/2	0					6	65 1/2	
			68	67.5	67.5	63.5	64	64.5	65	65							
11	227	PENALTY		1		3											
		CONTENT	+1	0	0	-1/2	-1/2	0	0	0					4	66	
			71	70		66.5	66										
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

**JUDGE'S NAME (PRINTED):** Tack Louthan

**JUDGE'S SIGNATURE:**  nm



**SHOW:** Ranch Daddy

**CLASS:** #403 - CoWN IRNN - Intermediate  
Reining

**DATE:** 8/13/2022

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		1	2	3	4	5	6	7	8	9	10				
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		<b>Tie-Breaker</b>													
		<b>Maneuver Description</b>													
		Run,slStop	31/2L	run,slstop	31/2R	past ctr stop	St&B	1/4l,r,ssr,lfc,cls	Lf,Ch,RL	run,sl,stp	ht				
1	227	PENALTY		2										2	65
		CONTENT	-1	-1	-1/2	0	0	0	0	-1/2	0				
2	266	PENALTY			-1/2										
		CONTENT	-1/2	0	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	0		-1/2	66
3	251	PENALTY							1						
		CONTENT	-1/2	0	-1	-1	-1	-1/2	-1/2	-1	-1/2	0		1	63
4	208	PENALTY													
		CONTENT	+1/2	0	-1	-1/2	-1/2	0	-1/2	-1/2	-1/2	+1/2			68
5	267	PENALTY		OP				1/2							
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1	-1	0	0		3	58 1/2 (OP)
6	265	PENALTY	2				2								
		CONTENT	-1/2	0	-1/2	0	-1/2	-1/2	-1	0	0	0		4	63
7	211	PENALTY						5							
		CONTENT	-1/2	0	0	0	0	+1/2	0	-1/2	0	0			64 1/2
8	203	PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

Mark Guynn

JUDGE'S SIGNATURE:

Printed from HSW



<b>SHOW:</b> Ranch Daddy
<b>CLASS:</b> #403 - CoWN IRNN - Intermediate Reining
<b>DATE:</b> 8/13/2022

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

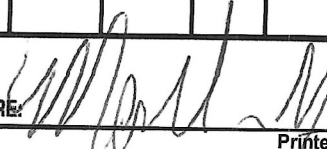
- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		1	2	3	4	5	6	7	8	9	10				
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		<b>Tie-Breaker</b>													
		<b>Maneuver Description</b>													
		Run,slStop	31/2L	run,slstop	31/2R	past ctr stop	St&B	1/4l,r,ssr,lfc,css,Lf,Ch,RL	run,sl,stp	ht,					
9	240	PENALTY				2		1							
		CONTENT	0	+1/2 70 1/2	-1 1/2 70	+1/2 70	-1 67	-1/2	-1 1/2 67	0	+1/2	0	3	65	
10	217	PENALTY													
		CONTENT	-1 67	+1/2 70 1/2	-1 1/2 70		-1/2 67	-1 67	-1/2	-1/2 67	-1 65	-1/2		64 1/2	
11	209	PENALTY	2								3				
		CONTENT	-1 67	0	-1/2 70 1/2	0	-1/2 67	-1/2 65 1/2	-1 67 1/2	-1/2 67	-1/2 67 1/2	0	5	60 1/2	
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): Mark Guynn

JUDGE'S SIGNATURE:  mm  
Printed from HSW

**SHOW:** Ranch Daddy  
**CLASS:** #404 - CoWN IWCH - Intermediate Working Cow  
**DATE:** 8/13/2022

**VRH - LIMITED COW WORK (Amateur/Youth)**

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**10 Point Penalty:**

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

**Disqualification (DQ):**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT								PENALTIES				SCORE	OP	
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 Points	5 Points	10 Points	Total Penalties			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
<b>Tie-Breaker</b>																
1	265	PENALTY	P													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	L			4	64 1/2
2	208	PENALTY														
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓					69
3	217	PENALTY														
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓					68
4	240	PENALTY		AA												
		CONTENT	✓	-	-	-	-	-	-	-	-				2	60 1/2
5	227	PENALTY				E										
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓				1	69 1/2
6	266	PENALTY														
		CONTENT	-	-	-	✓	✓	✓	✓	✓	✓	L			3	62 1/2
7	203	PENALTY														
		CONTENT														
8	209	PENALTY		PPP												
		CONTENT	-	-	-	-	-	-	-	✓					3	60

**SHOW:** Ranch Daddy

**CLASS #404 - CoWN IWCH - Intermediate Working  
Cow**

**DATE:** 8/13/2022

**VRH - LIMITED COW WORK (Amateur/Youth)**

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**10 Point Penalty:**

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

**Disqualification (DQ):**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#		RUN CONTENT								PENALTIES				SCORE	OP
			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 Points	5 Points	10 Points	Total Penalties		
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
<b>Tie-Breaker</b>																
9	211	PENALTY														
		CONTENT	✓	✓+	✓	✓+	✓+	✓	✓+	✓						72
10	267	PENALTY	A			D										
		CONTENT	-	✓	-	-	-	✓	-	✓	L					60
11	251	PENALTY														
		CONTENT	-	-	-	-	-	✓	-	✓	L					61
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

*Jenny Kube*