



<b>SHOW:</b>	Ranch Daddy
<b>CLASS:</b>	#251 - CoWN NPPL - Non Pro Pleasure
<b>DATE:</b>	8/13/2022

**VERSATILITY RANCH HORSE - RANCH RIDING**

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Too slow (per maneuver)</li> <li>- Break of gait at walk</li> <li>- Trot for two (2) strides or less</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Out of lead or cross-cantering more than two strides when changing leads</li> <li>- Trotting more than three strides when making a simple lead change</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> </ul>	<p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- Repeated blatant disobedience</li> <li>- Use of two hands (except in snaffle bit or hackamore)</li> <li>- More than one finger between split reins or any fingers between romal reins</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul>
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W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		9	4	8	1	2	10	3	5	6	7					
Maneuver Description		Trot	XWalk	Lope	XTrot	ST&R	Lope	XLope	Walk	Trot	ST&B					
1	329	PENALTY						3								
		CONTENT	0	0	+1/2	+1	+1/2	+1/2	-1/2	+1/2	+1/2	0			3	70
2	217	PENALTY							1							
		CONTENT	-1/2	-1/2	-1/2	-1	-1/2	0	0	-1/2	-1/2	-1/2			1	64 1/2
3	220	PENALTY		1				53	3							
		CONTENT	0	0	0	+1/2	-1/2	-1 1/2	-1	0	0	+1/2			12	56
4	255	PENALTY								1						
		CONTENT	0	-1/2	0	+1/2	0	+1/2	+1/2	0	0	0			1	70
5	271	PENALTY								1						
		CONTENT	0	0	0	+1/2	0	0	0	0	-1/2	0			1	69
6	222	PENALTY		11												
		CONTENT	+1/2	-1	0	+1	0	+1/2	0	+1	+1/2	0			2	70 1/2
	206	PENALTY						3								
		CONTENT	+1	+1/2	+1	+1	+1/2	+1/2	-1/2	+1/2	+1	0			3	72 1/2
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): Linda Hitt  
Linda Hitt

JUDGE'S SIGNATURE: Linda K Hitt  
nm



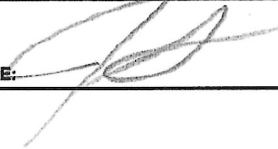
**SHOW:** Ranch Daddy  
**CLASS:**#252 - CoWN NPTR - Non Pro Trail  
**DATE:** 8/13/2022

**VERSATILITY RANCH HORSE - TRAIL**

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle</li> <li>- Incorrect or break of gait at walk or trot for two strides or less</li> <li>- Both front or hind feet in a single-stride space at a walk or trot</li> <li>- Skipping over or failing to step into required space</li> <li>- Incorrect number of strides, if specified</li> <li>- One or two steps on mount/dismount on/or ground tie (except shifting to balance)</li> <li>- Split log in lope over</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Three to four steps on mount/dismount on ground tie</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Knocking over, stepping out of, or falling off of an obstacle</li> <li>- Dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- Letting go of gate</li> <li>- 5 or more steps on mount/dismount or ground tie</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul>	<p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- 3rd refusal</li> <li>- Repeated blatant disobedience</li> <li>- Failure to dally and remain dallied during the drag</li> <li>- Use of two hands (except in snaffle bit or hackamore)</li> <li>- More than one finger between split reins or any fingers between romal reins</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul>
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		1	2	3	4	5	6	7	8	9	10					
		Tie-Breaker	1	3				2								
		Obstacle Description	r,ov,lgs,cht,t	wlk,ov,brg	o,cl,ml,box	lope,RLD	dg,fg,8,wk	ext,tr,sdpL	Lhd,gt,	ext,tr,out						
1	255	PENALTY				11									2	68.5
		CONTENT	+1	0	0	-1/2	-1/2	0	+1/2	0						
			71	71	71	62.5	68	68	65.5	68.5						
2	222	PENALTY		1		1									2	70.5
		CONTENT	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	0						
			70.5	70		67	67.5	70	70.5	70.5						
3	217	PENALTY	1	1											2	68.5
		CONTENT	0	-1/2	0	+1/2	0	+1/2	0	0						
			67	67.5		68		68.5								
4	271	PENALTY		1		3									4	67.5
		CONTENT	+1/2	0	0	0	-1	+1/2	+1/2	+1						
			70.5	67.5		62.5	65.5	66	64.5	67.5						
5	329	PENALTY	1	1		3									5	68.5
		CONTENT	+1	+1/2	0	0	+1/2	+1/2	+1/2	+1/2						
			70	69.5	67.5	66.5	67	67.5	68	68.5						
6	220	PENALTY	.5			3	OP		5						13	52
		CONTENT	-1/2	+1/2	0	-1	-1/2	0	-1/2	0						
			62.5	64	64	60	58.5	58.5	57	52						
7	206	PENALTY	1			11		1							5	64.5
		CONTENT	+1/2	-1	0	0	-1/2	0	-1/2	0						
			67.5	68.5	68.5	66.5	66	65	64.5	64.5						
8	228	PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): Tack Louthan

JUDGE'S SIGNATURE:  Printed from FSW



**SHOW:** Ranch Daddy

**CLASS:** #253 - CoWN NPRN - Non Pro  
Reining

**DATE:** 8/13/2022

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Maneuver Description		Run,sl,stop	31/2L	run,sl,stop	31/2R	past ctr stop	St&B	1/4,rl,ssr,lfc,css,Lf,Ch,RL	run,sl,stop	ht						
1	255	PENALTY				-1/2		OP	OP	OP			-1/2	60	OP+3	
		CONTENT	-1/2	-1	-1	-1	-1/2	-1	-1	-1	-1/2					
2	217	PENALTY												68		
		CONTENT	-1/2	-1/2	0	0	0	0	0	0	-1/2					
3	254	PENALTY														
		CONTENT														
4	222	PENALTY				OP								72	OP	
		CONTENT	+1/2	+1/2	0	+1/2	0	0	+1/2	0	0	0				
5	329	PENALTY												69		
		CONTENT	0	+1/2	-1/2	0	-1/2	0	0	0	0	-1/2				
6	263	PENALTY						-1	-1/2				1/2	65		
		CONTENT	0	-1/2	0	-1/2	-1/2	0	-1/2	-1/2	-1	0				
7	271	PENALTY												71 1/2		
		CONTENT	0	+1/2	0	+1/2	0	0	+1/2	0	0	0				
	206	PENALTY												70		
		CONTENT	-1/2	+1/2	+1/2	+1/2	-1/2	0	-1/2	+1/2	-1/2	0				

JUDGE'S NAME (PRINTED):

Mark Guynn

JUDGE'S SIGNATURE:

**VERSATILITY RANCH HORSE - RANCH COW WORK**

**SHOW:** Ranch Daddy  
**CLASS:** #254 - CoWN NPWC - Non Pro Working Cow  
**DATE:** 8/13/2022

<p><b>1 Point Penalties:</b> A - Loss of working advantage C - Using the corner or the end of the arena to turn the cow when going down the fence E - Changing sides of arena to turn cow L - For each length horse runs past cow P - Working out of position R - Two-loop catch in amateur and youth classes S - Slipping rein T - Failure to drive cow past middle marker on first turn V - Over-bridled (per maneuver) W - Out of frame (per maneuver)</p> <p><b>2 Point Penalties:</b> A - Going around the corner of the arena before turning cow B - In an open field turn animal gets within 3 feet of the end fence before being turned R - Failure to catch if roping in amateur and youth classes</p>	<p><b>3 Point Penalties:</b> E - Exhausting or overworking the cow before circling or roping H - Hanging up on the fence (refusing to turn) K - Knocking down the cow without having a working advantage R - Two-loop catch when roping in open/cowboy classes</p> <p><b>5 Point Penalties:</b> A - Failure to turn the cow both directions on the fence B - Spurring or hitting in front of cinch at any time C - Blatant disobedience E - Use of either hand to instill fear/praise R - Failure to catch when roping in open/cowboy classes</p> <p><b>10 point Penalty:</b> U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)</p>	<p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b> A - Turning tail E - Repeated blatant disobedience J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows, if new cow is awarded N - Failure to attempt any part of the class R - Complete loss of rope in Open/Cowboy class H - Use of two hands (except in snaffle bit or hackamore) M - More than one finger between split reins or any fingers between romal reins</p> <p><b>Disqualification (DQ):</b> A - Abuse B - Lameness D - Disrespect or misconduct G - Illegal equipment F - Fall of horse/rider N - Improper western attire H - Leaving arena before run is complete J - Bringing the cow straight over backwards landing on its back or head</p>
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W/O	#	RUN CONTENT										PENALTIES					SCORE	OP																																																																																																																																																																																																																																																																																					
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS			TOTAL																																																																																																																																																																																																																																																																																				
				L	R	L	R	TRACK & RATE	STOP & HOLD																																																																																																																																																																																																																																																																																														
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JUDGE'S NAME (PRINTED): Jeremy Knoles

JUDGE'S SIGNATURE: *Jeremy Knoles*  
Printed from HSW