

**REINED WORK JUDGES CARD**

2020 - 2021



- 1/2 POINT PENALTIES:**
- Over or under spin 1/8 turn
  - Jogging first 3 strides
- 1 Point Penalties**
- Out of Lead
  - Scotching or anticipating stop
  - Over or under spin 1/4 turn
  - Excessive whipping or spurring
- 2 Point Penalties**
- Jogging for more than 2 strides
  - Lead missed around end of arena past second corner
  - Failure to run by marker before stop is initiated
  - Freezing up in turn
  - Breaking gait
  - On trot in patterns, failure to stop before executing a lope departure
  - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- 3 Point Penalties**
- Backing more than 2 strides when no back up is called for in the pattern.
- NE - Failure** of an exhibitor to attempt to work the pattern.

- 5 Point Penalties**
- Spurring or hitting in front of cinch at anytime
  - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.
- 10 Point Penalty**
- Carrying a quirt or bat
- 60 Score**
- Jogging in excess of one-half circle or one-half the length of the arena
- 50 Score**
- Failure to complete pattern as given (i.e. over or under spin)
- 0 Score**
- Bloody mouth (inside)
  - Illegal equipment
  - Two hands on the reins in a bridle
  - Leaving working area before pattern is complete
  - Fall of horse or rider

**Credit**  
Credit shall be given for Smoothness, finesse, attitude, quickness and authority of performing various maneuvers while using controlled speed which raises the difficulty level and makes the horse more exciting and pleasing to watch

**NO SCORE:**

- Abuse
- Tameness

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, -1/2 Good, +1 Very Good, +1 1/2 Excellent

#	CONTESTANT NAME	MANEUVER DESCRIPTION										SCORE
		S	3/4L	S	3/4R	S+B	rR	IL	S	Penalty Total		
249		1	2	3	4	5	6	7	8	9	2	69 1/2
		PENALTY						2				
		SCORE	+1/2	+1/2	0	0	0	+1/2	0	0	2	
219		PENALTY										
		SCORE	-1/2	-1/2	-1/2	0	-1/2	0	0	-1/2		67 1/2
207		PENALTY										
		SCORE	0	+1/2	-1/2	0	0	+1/2	+1/2	+1/2		71 1/2
256		PENALTY										
		SCORE	-1/2	-1/2	-1/2	-1/2	-1	0	0	-1/2		66 1/2
		PENALTY										
		SCORE										
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		PENALTY										
		SCORE										

Judge's Signature: *Jeremy Knoles*

Knoles

EVENT: \_\_\_\_\_ GO-ROUND: \_\_\_\_\_ DATE: \_\_\_\_\_ JUDGE: Jeremy Knoles

CLASS: \_\_\_\_\_ NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena



- 3 POINT PENALTIES**
- D - Dangerous Position
  - E-Exhausting or overworking before circling cow
  - H-Hanging up on fence (refusing to turn)
  - K- Knocking down cow without having working advantage

**COW WORK JUDGES CARD**

2020 - 2021

- CREDITS**
- A- Maintaining control of the cow at all times
  - B- Exhibiting superior cow sense and natural ability

- 1 POINT PENALTIES**
- A- Loss of working advantage
  - C-Using corner or the end of the arena to turn cow
  - E-Changing sides of arena to turn cow
  - L-For each length horse runs past cow before initiating the turn
  - P-Working out of position
  - T - Failure to drive the cow past the middle marker on the first turn
  - W- Excessive whipping, spurring, or hollering

- 5 POINT PENALTIES**
- A-Not getting a turn each way (5 points each way)
  - B-Spurring or hitting in front of cinch at anytime
  - C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

- 10 POINT PENALTY**
- B- Carrying a quirt or bat

- 0- SCORE**
- E-Out of control
  - F-Bloody mouth (inside)
  - G- Illegal equipment
  - H- Leaving working area before pattern is complete
  - I- Fall of horse or rider
  - L- If a rider hits or kicks the animal being worked with the roman or reins, in an abusive manner
  - M- Failure to quit working a cow after a new cow has been awarded
  - T- two hands on the reins in a bridle

- 2 POINT PENALTIES**
- A-Going around corner of arena before turning cow
  - B- In an open field turn animal gets within 3 feet of the fence before being turned

NOTE: Judge may blow the whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

**RUN CONTENT:  
SCORED 0-80**

Excellent: + 1 1/2  
Very Good: + 1  
Good: + 1/2  
Average: 0  
Poor: - 1/2  
Very Poor: - 1  
Extremely Poor: - 1 1/2

✓ ✓  
+

#	CONTESTANT NAME	MANEUVER	RUN CONTENT (+1 1/2 to -1 1/2) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
249		PENALTY			IA								1	68
		CONTENT	✓	✓	✓	✓	⊖	✓	✓	✓	✓	✓		
219		PENALTY											3	67
		CONTENT	✓	✓	✓	✓	⊖	✓	✓	✓	✓	✓		
207		PENALTY												74
		CONTENT	✓+	✓+	✓	✓	⊖	✓	✓	✓	✓	✓		
256		PENALTY			IC							AA		64
		CONTENT	✓	✓	✓	✓	⊖	✓	✓	✓	✓	✓		
260		PENALTY												
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Judge's Signature: Jeremy Knoles