



**SHOW:** WPHC PAINTBRUSH CLASSIC

**CLASS:**#122 - CoWN LNPT - Ltd Non Pro Trail

**DATE:** 7/10/2022

**VERSATILITY RANCH HORSE - TRAIL**

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/ or ground tie (except shifting to balance)
- Split log in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete**

**pattern correctly**

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
		1	2	3	4	5	6	7	8	9	10							
		Obstacle Description: L, Lop, opls, c, tm, rt to log, sp, L, td, RL, lope, swo, brg, pls, brg, xrt, opls, drag fg 8, gate RH																
1	416	PENALTY	1				5.5	1	OP						19	47 1/2	OP	✓
		CONTENT	-1/2	0	0	0	-1/2	0	-1/2	0								
2	418	PENALTY	3			3		1							7	64 1/2		✓
		CONTENT	-1/2	+1/2	+1/2	-1/2	0	-1/2	+1	+1								
3	299	PENALTY					1								1	71 1/2		✓
		CONTENT	+1/2	+1/2	+1/2	0	0	0	+1/2	+1/2								
4	469	PENALTY	3				1								4	66		✓
		CONTENT	-1/2	-1/2	0	0	0	+1/2	0	+1/2								
5	388	PENALTY	1				1	1							3	67		✓
		CONTENT	-1/2	0	+1/2	0	-1/2	0	0	+1/2								
6	394	PENALTY					3								3	69 1/2		✓
		CONTENT	+1/2	0	+1/2	+1/2	-1	+1/2	+1	+1/2								
7	482	PENALTY	3				1	1							6	62		✓
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	0	0	+1/2								
		PENALTY																
		CONTENT																

JUDGE'S NAME (PRINTED):

Mark Kuhlwein

JUDGE'S SIGNATURE:



**SHOW:** WPHC PAINTBRUSH CLASSIC  
**CLASS:** #121-CoWNLNPP-LtdNonProPleasure  
**DATE:** 7/10/2022

**VERSATILITY RANCH HORSE - RANCH RIDING**

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly:**

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Tie-Breaker		Walk	Lope	EXT	Trot	St&R	Trot	Lope	EXT	EXTW	St&B						
Maneuver Description																	
1	416	PENALTY												0	71	✓	
		CONTENT	0	0	0	+1/2	0	+1/2	0	0	0	0					
2	388	PENALTY												0	70	✓	
		CONTENT	0	0	0	-1/2	0	0	0	0	+1/2	0					
3	418	PENALTY												0	73 1/2	✓	
		CONTENT	+1/2	+1/2	+1/2	0	0	+1/2	0	+1/2	+1/2	+1/2					
4	469	PENALTY							DP					OP	70 1/2	OP	✓
		CONTENT	0	+1/2	+1/2	+1/2	0	-1/2	0	0	+1/2	0					
5	482	PENALTY												0	72 1/2	✓	
		CONTENT	0	+1/2	+1/2	0	+1/2	0	0	0	+1/2	+1/2					
6	299	PENALTY												0	73 1/2	✓	
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	0					
7	394	PENALTY												1	71	✓	
		CONTENT	+1/2	+1/2	-1/2	0	0	0	+1/2	+1/2	+1/2	0					
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED):

Mark Kuhlwein

JUDGE'S SIGNATURE:



**SHOW:** WPHC PAINTBRUSH CLASSIC

**CLASS:** #123 - CoWN LNPR - Ltd Non Pro  
Reining

**DATE:** 7/9/2022

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
			1	2	3	4	5	6	7	8	9	10						
		<b>Tie-Breaker</b>																
		<b>Maneuver Description</b>																
1	418	PENALTY																
		CONTENT	0	-1/2	0	0	0	0	0	0	0	0	+1/2		0	70		
2	416	PENALTY																
		CONTENT	-1	-1	-1	-1	-1/2	-1/2	-1	0	-1				2	61		
3	299	PENALTY																
		CONTENT																
4	482	PENALTY		OP											OP	6 1/2	OP	
		CONTENT	-1	-1/2	-1	-1	-1	0	0	0	0							
5	394	PENALTY																
		CONTENT	-1/2	0	-1	0	-1/2	-1/2	0	0	0				0	6 1/2		
6	469	PENALTY																
		CONTENT	-1	-1/2	-1	-1/2	-1/2	-1/2	-1	-1	-1				4	58		-1/2
7	388	PENALTY																
		CONTENT	-1/2	-1	-1	-1/2	-1	-1/2	-1/2	0	-1/2				0	6 1/2		1/2
		PENALTY																
		CONTENT																

JUDGE'S NAME (PRINTED):

Mark Kuhlwein

JUDGE'S SIGNATURE:

*Mark Kuhlwein*



**VRH - LIMITED COW WORK (Amateur/Youth)**

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**10 Point Penalty:**

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

**Disqualification (DO):**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT								PENALTIES				SCORE	OP
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 Points	5 Points	10 Points	Total Penalties		
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
<b>Tie-Breaker</b>															
1	418	PENALTY													
		CONTENT	+1/2	0	0	0	-1/2	0	-1/2	0				0	69 1/2
2	482	PENALTY													
		CONTENT	0	-1/2	-1/2	-1	-1/2	-1	-1/2	0				0	64
3	388	PENALTY													
		CONTENT	+1/2	+1/2	0	0	+1/2	0	+1/2	0				0	72
4	469	PENALTY													
		CONTENT	0	-1/2	0	0	-1/2	0	0	+1/2				0	69 1/2
5	416	PENALTY													
		CONTENT	0	-1/2	-1	-1	-1	-1	-1	0				0	64 1/2
6	299	PENALTY													
		CONTENT													
7	394	PENALTY													
		CONTENT	+1	+1/2	+1	+1	+1	+1	+1	+1				0	77 1/2
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): Mark Kuhlwein JUDGE'S SIGNATURE: *Mark Kuhlwein*